

FROM SIMPLE FEATURES TO MOVING FEATURES AND BEYOND?

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Anita Graser

AIT Austrian Institute of Technology
University of Salzburg
Vienna / Salzburg, Austria
ORCID: 0000-0001-5361-2885

Esteban Zimányi

Université libre de Bruxelles

Brussels, Belgium

ORCID: 0000-0003-1843-5099

Krishna Chaitanya Bommakanti *Adonmo*HITEC City, Hyderabad,
Telangana 500081, India

MOTIVATION

Lack of common data structures & analytical functions in mobility data science

Assessment of the current status & open issues towards a universal API for mobility data science

Standardization efforts around OGC Moving Features

→ Discussion paper arXiv:2006.16900

From Simple Features to Moving Features and Beyond?

Anita Graser

AIT Austrian Institute of Technology

University of Salzburg

Vienna / Salzburg, Austria

ORCID: 0000-0001-5361-2885

Esteban Zimányi Université libre de Bruxelles Brussels, Belgium ORCID: 0000-0003-1843-5099 Krishna Chaitanya Bommakanti Adonmo HITEC City, Hyderabad, Telangana 500081, India

Abstract—Mobility data science lacks common data structures and analytical functions. This position paper assesses the current status and open issues towards a universal API for mobility data science. In particular, we look at standardization efforts revolving around the OGC Moving Features standard which, so far, has not attracted much attention within the mobility data science community. We discuss the hurdles any universal API for movement data has to overcome and propose key steps of a roadmap that would provide the foundation for the development of this API.

I. Introduction

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Data analysis tools are essential for data science. Robust movement data analysis tools are therefore key to advancing mobility data science. However, the development of movement data analysis tools is hampered by a lack of shared understanding and standardization. There are numerous implementations, including dozens of R libraries, as well as Python libraries and moving object databases. For example, [Joo et al., 2020] review 57 R libraries related to movement in ecology. The development of Python libraries for movement analysis is picking up as well. For example, Graser, 2019 introduces the Python library MovingPandas and compares it to the R trajectories library [Moradi et al., 2018] and the movement database Hermes [Pelekis et al., 2015]. Other Python libraries for movement analysis include scikit-mobility (focusing on human movement) Pappalardo et al., 2019 and Traja (for animal movement) Shenk and Busche, 2019. However, even though they are all built for movement data analysis, they still vary considerably in their underlying concepts and provided

The ISO Standard 19141 Geographic information – Schema for moving features was first published in 2008 [ISO, 2008]. It defines a data model for representing moving points and moving rigid regions. Based on this standard, the Open Geospatial Consortium (OGC) has worked on various encodings for representing moving features as well as standardized operations for manipulating moving geometries. However, so far, these standards have failed to reach significant adoption.

This discussion paper summarizes the current status as well as open issues towards a universal API for mobility data

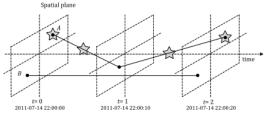


Fig. 1: Data model of the Moving Features standard illustrated with two moving points A and B. Stars mark changes in attribute values.

API for mobility data science — if such a thing exists. Based on these findings, we then propose essential building blocks to advance movement data science.

II. MOVING FEATURES

The ISO and OGC Simple Features standard [ISO, 2004] has gained widespread adoption in Geographic Information Systems (GIS) and related systems dealing with spatial data. Following this example, the new set of OGC Moving Features standards (which are based on the ISO standard [ISO, 2008]) define how moving features should be encoded and how they should be accessed. A moving feature contains a temporal geometry, whose location changes over time, as well as dynamic non-spatial attributes whose values vary with time. The standards supports 0-dimensional (points), 1-dimensional (lines), 2-dimensional (polygons), and 3-dimensional (polyhedrons) geometries that vary over time. The standard allows the representation of the following phenomena:

- Discrete phenomena, which exist only on a set of instants, such as road accidents.
- Step phenomena, where the changes of locations are abrupt at an instant, such as the location of mobile speed cameras for monitoring traffic, and
- Continuous phenomena, whose locations move continuously for a period in time, such as vehicles, typhoons, or floods.



BACKGROUND



Anita Graser anitagraser





Implementation of Trajectory classes and functions built on top of GeoPandas





Esteban Zimanyi estebanzimanyi





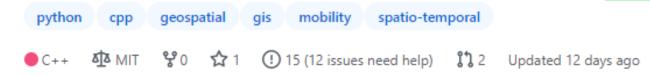
MobilityDB

MobilityDB is a geospatial trajectory data management & analysis platform, built on PostgreSQL and PostGIS.



meos

Mobility Engine, Open Source









MOBILITY DATA SCIENCE TOOLS

Robust data analysis tools are essential for advancing mobility data science but development is hampered by a lack of shared understanding and standardization.

- Dozens of R / Python libraries + moving object databases
 e.g. 57 R libraries for movement in ecology [Joo et al., 2020]
- Huge variability of underlying concepts & provided functionality

Problems:

- → Waste of resources: each developer group is reinventing the wheel
- → Confusion due to inconsistent terminology
- → Lack of interoperability

14/09/2020



STANDARDIZATION

Moving Features supports:

- √ 0-dimensional (points)
- √ 1-dimensional (lines)
- ✓ 2-dimensional (polygons) and
- √ 3-dimensional (polyhedrons) geometries
- 1. Discrete phenomena
- 2. Step phenomena
- 3. Continuous phenomena

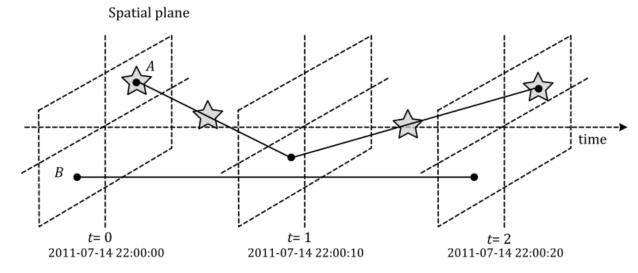


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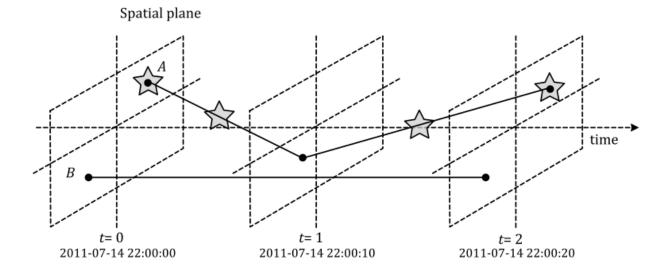
CSV ENCODING

	CSV		
Concept	Segments with start and end time and at- tributes, no static object properties		
Advantages	1) Supports temporal gaps in observa-		

tions

Limitations

- Verbose: redundant information (start and end time and location for each segment)
- 2) Temporal geometry and temporal attributes have to be synced
- 3) Only linear interpolation
- 4) Only moving points
- 5) Not readily usable in GIS (missed the opportunity to use WKT to represent the geometry)



@stboundedby,urn:x-ogc:def:crs:EPSG:6.6:4326,
 2D,10.0 10.0,10.6 12.2,2011-07-14T22:00:00Z,
 2011-07-14T22:00:20Z,sec
@columns,mfidref,trajectory,gear,xsd:integer
A,0,5,10.0 10.0 10.2 10.6,1
A,5,10,10.2 10.6 10.4 11.2,2
A,10,15,10.4 11.2 10.5 11.7,2
A,15,20,10.5 11.7 10.6 12.2,3
B,0,20,2.0 2.0 2.1 2.1,1

Fig. 2: CSV encoding of vehicles A and B



XML ENCODING

	XML		
Concept	Segments with start and end time and attributes, with static properties		
Advantages	r-1		

- Advantages
- Supports temporal gaps in observations
- 2) Can handle complex geometries
- 3) Support for static / non-temporal descriptive object properties

Limitations

- Very verbose: XML & redundant information (start and end time and location for each segment)
- 2) Temporal geometry and temporal attributes have to be synced
- Same interpolation for geometry and all attributes

```
<?xml version="1.0" encoding="UTF-8"?>
 <mf:MovingFeatures xmlns:mf="http://schemas.opengis.net/mf-core/1.0" ...>
 <mf:STBoundedBy offset="sec">
  <qml:EnvelopeWithTimePeriod srsName="urn:x-ogc:def:crs:EPSG:6.6:4326">
    <qml:lowerCorner>10.0 10.0
    <qml:upperCorner>10.6, 12.2/qml:upperCorner>
    <qml:beginPosition>2011-07-14T22:00:00Z/gml:beginPosition>
    <qml:endPosition>2011-07-14T22:00:20Z</qml:endPosition>
  </gml:EnvelopeWithTimePeriod>
 </mf:STBoundedBv>
 <mf:Member>
  <mf:MovingFeature gml:id="A">
    <gml:name>NissanA
    <gml:description>Nissan Sentra ...
   </mf:MovingFeature>
 </mf:Member>
 <mf:Header>
   <mf:VaryingAttrDefs>
    <mf:attrDef name="gear" type="xsd:integer">
    <mf:AttrAnnotation>The gear number used... </mf:AttrAnnotation>
    </mf:attrDef>
  </mf:VaryingAttrDefs>
 </mf:Header>
 <mf:Foliation>
  <mf:LinearTrajectory qml:id="LT0001" mfIdRef="A" start="0" end="5">
    <qml:posList>10.0 10.0 10.2 10.6/qml:posList>
    <mf:Attr>1</mf:Attr>
   </mf:LinearTrajectory>
  <mf:LinearTrajectory gml:id="LT0003" mfIdRef="A" start="5" end="10">
    <gml:posList>10.2 10.6 10.4 11.2/gml:posList>
    <mf:Attr>2</mf:Attr>
  </mf:LinearTrajectory>
  <mf:LinearTrajectory gml:id="LT0003" mfIdRef="A" start="10" end="15">
    <qml:posList>10.4 11.2 10.5 11.7
    <mf:Attr>2</mf:Attr>
  </mf:LinearTrajectory>
  <mf:LinearTrajectory gml:id="LT0003" mfIdRef="A" start="15" end="20">
    <qml:posList>10.5 11.7 10.6 12.2/qml:posList>
    <mf:Attr>3</mf:Attr>
  </mf:LinearTrajectory>
 </mf:Foliation>
</mf:MovingFeatures>
```

Fig. 3: XML encoding of vehicle A



JSON ENCODING

	JSON		
Concept	Points with timestamps and attributes with		
	(independent) timestamps		
Advantages			
	 Most compact representation 		
	2) Can handle complex geometries		
	 Time stamps of location and attribute changes are modelled independently no synchronization necessary 		
	 Interpolation modes can be specified individually for each attribute 		
	 Support for non-temporal descriptive attributes 		
Limitations	Multiple options for encoding the same situation (e.g. unclear bounds)		

of time periods)

servations

2) No support for temporal gaps in ob-

```
"type": "MovingFeature",
"temporalGeometry":
   "type": "MovingPoint",
   "coordinates": [ [10.0, 10.0], [10.4, 11.2], [10.6, 12.2] ],
   "datetimes": ["2011-07-14T22:00:00Z", "2011-07-14T22:00:10Z", "2011-07-14T22:00:20Z"],
   "interpolations": "Linear"
"temporalProperties": [ {
   "name": "gear",
   "values": [1, 2, 3, 3],
   "datetimes": ["2011-07-14T22:00:00Z", "2011-07-14T22:00:05Z", "2011-07-14T22:00:15Z",
                 "2011-07-14T22:00:20Z"],
   "interpolations": "Stepwise"
}, ],
"stBoundedBy": {
   "bbox": [10.0, 10.0, 10.6, 12.2],
   "period": { "begin": "2011-07-14T22:00:00Z", "end" : "2011-07-15T22:00:20Z" }
"properties": {
   "name": "NissanA", "description": "Nissan Sentra ..."
```

Fig. 4: JSON encoding of vehicle A



ENCODING SUMMARY

	CSV	XML	JSON
Concept	Segments with start and end time and at- tributes, no static object properties	Segments with start and end time and at- tributes, with static properties	Points with timestamps and attributes with (independent) timestamps
Advantages	Supports temporal gaps in observations	 Supports temporal gaps in observations Can handle complex geometries Support for static / non-temporal descriptive object properties 	 Most compact representation Can handle complex geometries Time stamps of location and attribute changes are modelled independently no synchronization necessary Interpolation modes can be specified individually for each attribute Support for non-temporal descriptive attributes
Limitations	 Verbose: redundant information (start and end time and location for each segment) Temporal geometry and temporal attributes have to be synced Only linear interpolation Only moving points Not readily usable in GIS (missed the opportunity to use WKT to represent the geometry) 	 Very verbose: XML & redundant information (start and end time and location for each segment) Temporal geometry and temporal attributes have to be synced Same interpolation for geometry and all attributes 	 Multiple options for encoding the same situation (e.g. unclear bounds of time periods) No support for temporal gaps in observations

TABLE I: Overview of OGC Moving Feature encodings



ACCESS

Functions for

- ✓ Retrieval of trajectory feature attributes, e.g.
 - ✓ Location, speed, or acceleration at a given time
 - ✓ Subtrajectory between two timestamps
- ✓ Operations between trajectories and geometry objects, e.g.
 - ✓ Time at a given point



ACCESS

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 - ✓ Subtrajectory between two timestamps
- ✓ Operations between trajectories and geometry objects, e.g.
 - ✓ Time at a given point

Open questions, e.g.

 TimeToDistance "shall return a graph of the time to distance function as a set of curves in the Euclidean space consisting of coordinate pairs of time and distance"



IDENTIFIED CHALLENGES

Part 1: Moving Features standard

- 1. Limited public awareness of the standard's existence
- 2. Data model limitations (particularly of the CSV and XML encodings)
- 3. Multiple encoding standards with different concepts
- 4. Ambiguous situations / no official reference implementation



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Part 1: Moving Features standard

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- 3. Multiple encoding standards with different concepts
- 4. Ambiguous situations / no official reference implementation
- 5. Lack of WKT / WKB extensions for straight-forward integration into existing systems

Part 2: API for Mobility Data Science

- 1. The curse of movement data heterogeneity
- 2. Lack of pragmatic solutions
- 3. Wrong priorities and incentives



VISION

Essential building blocks for an API for Mobility Data Science

- 1. Common movement data analysis concepts
- 2. An open general-purpose mobility (data) engine
- 3. Focus on open science and reproducibility



ANITA GRASER

anita.graser@ait.ac.at

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